

Intro 1
..... 1
..... 1
Info 4

State Trace

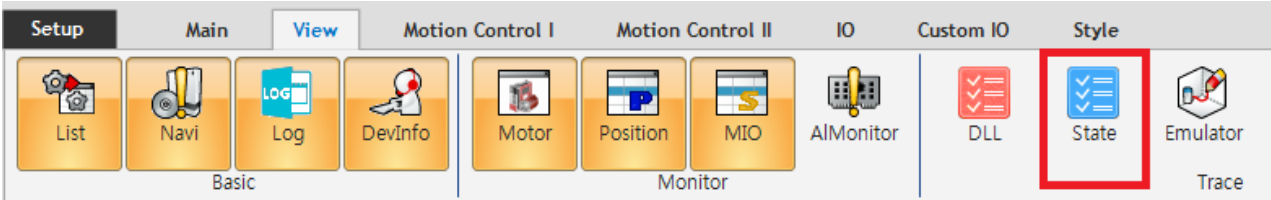
x Motion, IO State

State Tracer

Intro

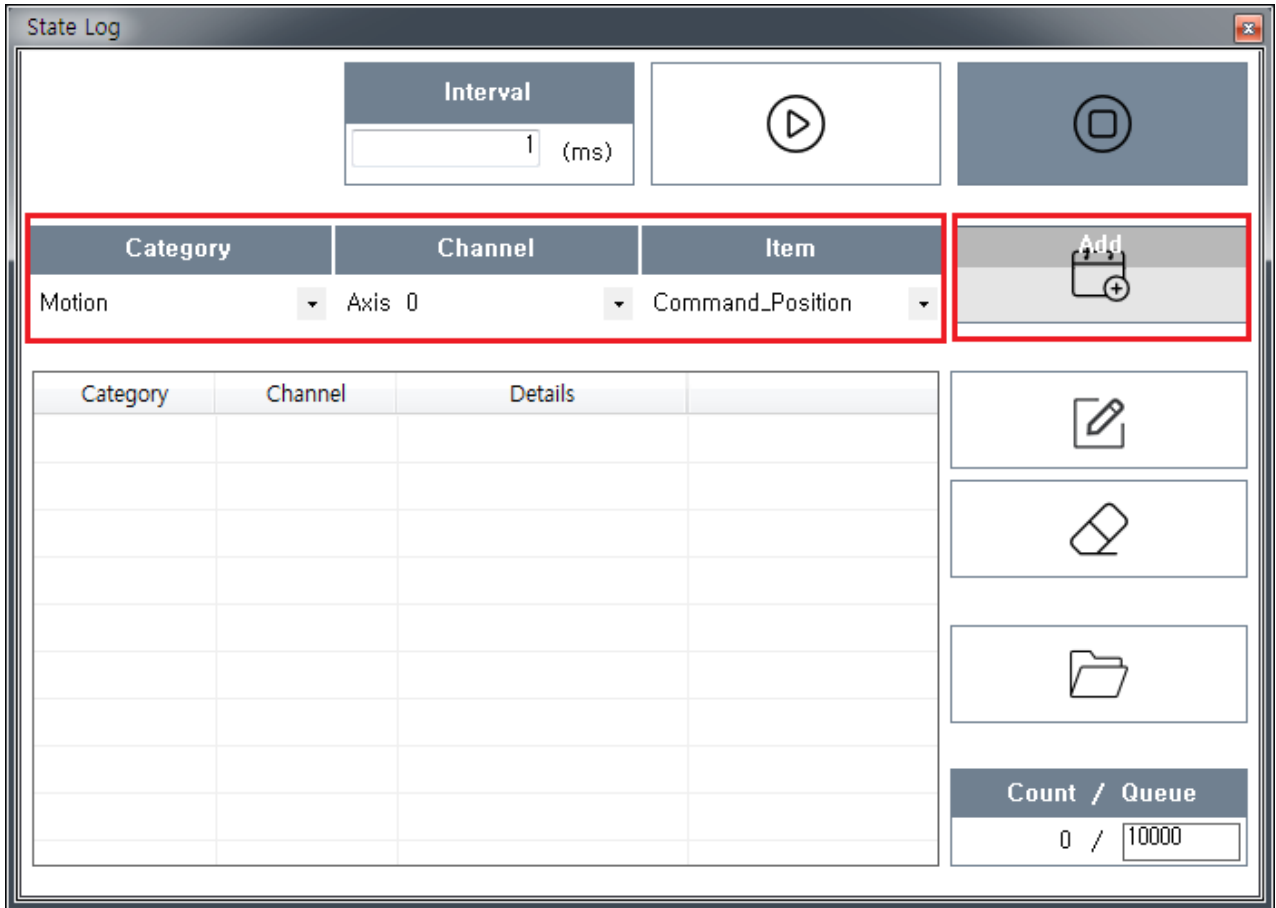
- Position, Speed state Di/Do IO State

• View - State

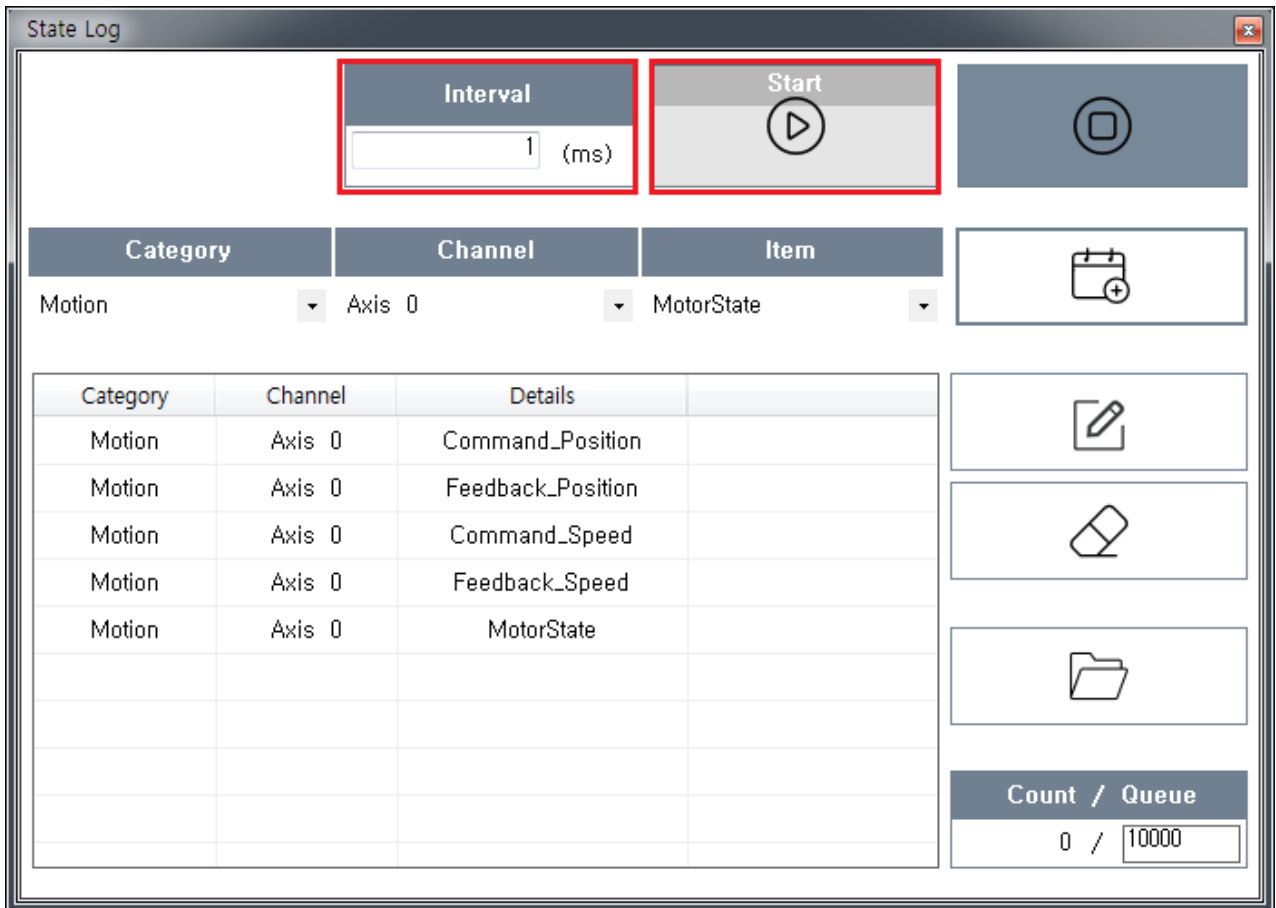


The screenshot shows a software interface with a menu bar at the top containing the following items: Setup, Main, View, Motion Control I, Motion Control II, IO, Custom IO, and Style. Below the menu bar, there are several functional buttons arranged in a row. The 'View' menu item is currently selected. Under the 'View' menu, the 'State' button is highlighted with a red rectangular box. Other buttons include List, Navi, Log, DevInfo, Motor, Position, MIO, AI Monitor, DLL, and Emulator. The buttons are grouped into categories: 'Basic' (List, Navi, Log, DevInfo), 'Monitor' (Motor, Position, MIO), 'Custom IO' (DLL), and 'Trace' (Emulator).

Large empty area for content.



- Category, Channel, Item **Add** Item 가 .



- Item 가 , **Start** Trace .
 - Interval , ms . 1 1ms .
- , log queue , **Stop** Queue Data가
- log Buffer Size가 , Trace (Interval) log

