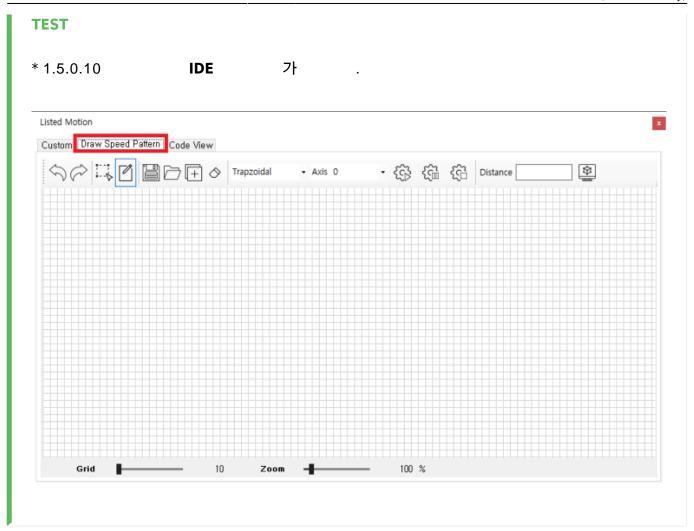
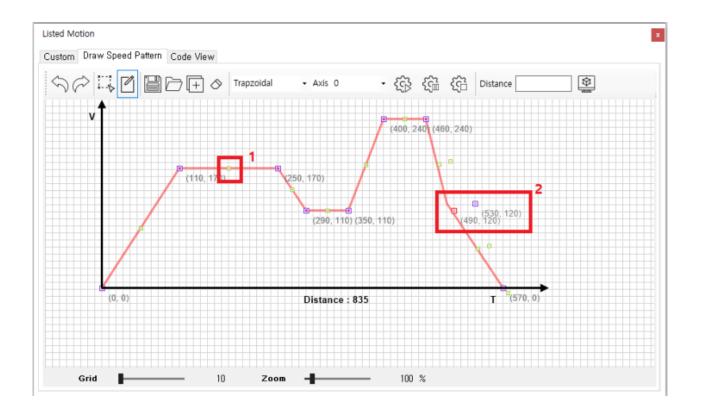
	1
TEST	 2
CodeView	 5

## **List Motion (Custom Velocity)**

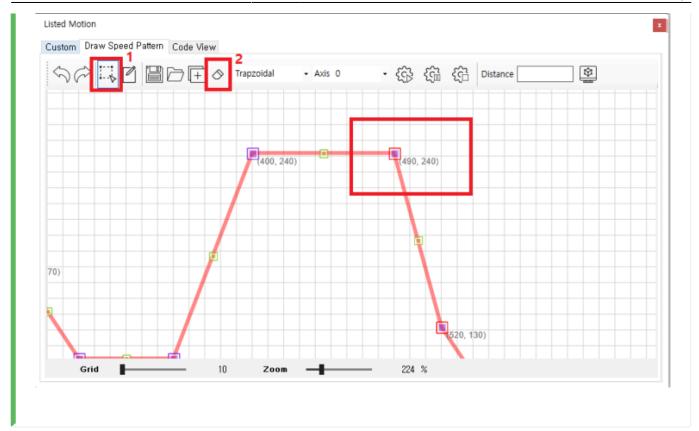
X , .







- (1) 가 가 .
- (2)





- Zoom(2)
- Sync Distance(2)

   Grid

×

• 1 : SpeedPatternType . Trapzoidal

• 2:

• 3 : ListMotion

• 4 : ListMotion

• 5 : ListMotion

## CodeView

```
Listed Motion
                                 Code View
Custom Draw Speed Pattern
                   public Void ListMotionTest()
                             ec.ecmLmCtl_Begin(0, 0, 1, 0, ref errorCode);
                             ec,ecmLmCtl_ClearQue(0, 0, ref errorCode);
                             ec,ecmSxCfg_SetSpeedPatt(0, 0, 1, 0, 170, 170, 262,727272727273, 0, ref errorCode);
                             ec.ecmLmCfg_SetStepId(0, 0, 0, ref errorCode);
                             ec,ecmSxMot_MoveStart(0, 0, 93,5, ref errorCode);
                             ec,ecmSxCfg_SetSpeedPatt(0, 0, 1, 170, 170, 170, 0, 0, ref errorCode);
                             ec,ecmLmCfg_SetStepId(0, 0, 1, ref errorCode);
                             ec.ecmSxMot_MoveStart(0, 0, 238, ref errorCode);
                             ec.ecmSxCfg_SetSpeedPatt(0, 0, 1, 170, 110, 170, 0, 255, ref errorCode);
                             ec,ecmLmCfg_SetStepId(0, 0, 2, ref errorCode);
                             ec,ecmSxMot_MoveStart(0, 0, 56, ref errorCode);
                            ec,ecmSxCfg_SetSpeedPatt(0, 0, 1, 110, 110, 110, 0, 0, ref errorCode);
                             ec,ecmLmCfg_SetStepId(0, 0, 3, ref errorCode);
                             ec,ecmSxMot_MoveStart(0, 0, 66, ref errorCode);
                             ec.ecmSxCfg_SetSpeedPatt(0, 0, 1, 110, 240, 240, 624, 0, ref errorCode);
                             ec.ecmLmCfg_SetStepId(0, 0, 4, ref errorCode);
                            ec.ecmSxMot_MoveStart(0, 0, 87.5, ref errorCode);
ec.ecmSxCfg_SetSpeedPatt(0, 0, 1, 240, 240, 240, 0, 0, ref errorCode);
                             ec.ecmLmCfg_SetStepId(0, 0, 5, ref errorCode);
                             ec,ecmSxMot_MoveStart(0, 0, 216, ref errorCode);
                            ec.ecmSxCfg_SetSpeedPatt(0, 0, 1, 240, 130, 240, 0, 880, ref errorCode);
ec.ecmLmCfg_SetStepId(0, 0, 6, ref errorCode);
                            ec.ecmSxMot_MoveStart(0, 0, 5, 5, 5, ref errorCode);
ec.ecmSxCfg_SetSpeedPatt(0, 0, 1, 130, 0, 130, 0, 187,77777777778, ref errorCode);
```

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ListMotion CodeView(2) Code

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