

1. Visual Studio Installer 1
2. MFC 1


Nemo HomeSetSpeedPattern

× LX530 HomeSetSpeedPattern

1. Visual Studio Installer

Visual Studio Installer

Installed Available

 **Visual Studio Community 2019**
 16.11.2
 Powerful IDE, free for students, open-source contributors, and individuals
[Release notes](#)

- Visual Studio , Visual Studio Installer Modify

2. MFC

Modifying — Visual Studio Community 2019 — 16.11.2

Workloads Individual components Language packs Installation locations

Desktop & Mobile (5)

- .NET desktop development**
Build WPF, Windows Forms, and console applications using C#, Visual Basic, and F# with .NET and .NET Frame...
- Desktop development with C++**
Build modern C++ apps for Windows using tools of your choice, including MSVC, Clang, CMake, or MSBuild.
- Universal Windows Platform development**
Create applications for the Universal Windows Platform with C#, VB, or optionally C++.
- Mobile development with .NET**
Build cross-platform applications for iOS, Android or Windows using Xamarin.
- Mobile development with C++**
Build cross-platform applications for iOS, Android or Windows using C++.

Gaming (2)

- Game development with Unity**
Create 2D and 3D games with Unity, a powerful cross-platform development environment.
- Game development with C++**
Use the full power of C++ to build professional games powered by DirectX, Unreal, or Cocos2d.

Installation details

- Visual Studio core editor
- .NET desktop development
- Desktop development with C++
 - Included
 - C++ core desktop features
 - Optional
 - MSVC v142 - VS 2019 C++ x64/x86 build t...
 - Windows 10 SDK (10.0.19041.0)
 - Just-In-Time debugger
 - C++ profiling tools
 - C++ CMake tools for Windows
 - C++ ATL for latest v142 build tools (x86 &...
 - Test Adapter for Boost.Test
 - Test Adapter for Google Test
 - Live Share
 - IntelliCode
 - C++ AddressSanitizer
 - MSVC v142 - VS 2019 C++ ARM64 build t...
 - C++ MFC for latest v142 build tools (x86...**
 - C++ ATL support for v142 build tools (x86...

C++ MFC for latest v142 build tools (x86 & x64)
 Includes headers and libraries for the development of MFC applications including the Multi-byte Character Set (MBCS).

- v C++ MFC

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Last update: **2024/07/08 18:22**