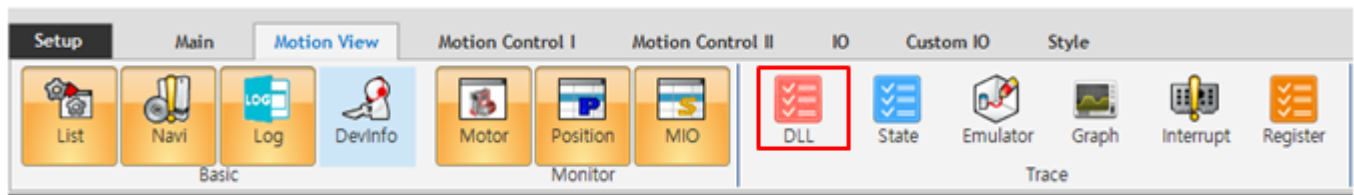
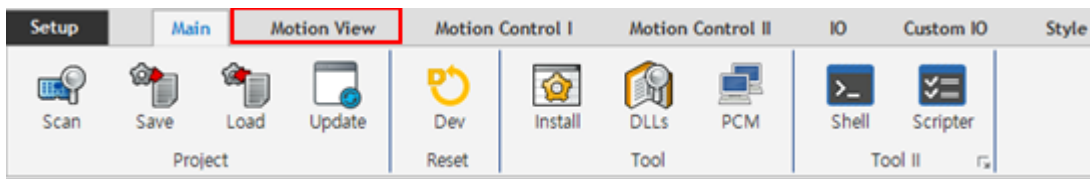


DLL_Logger

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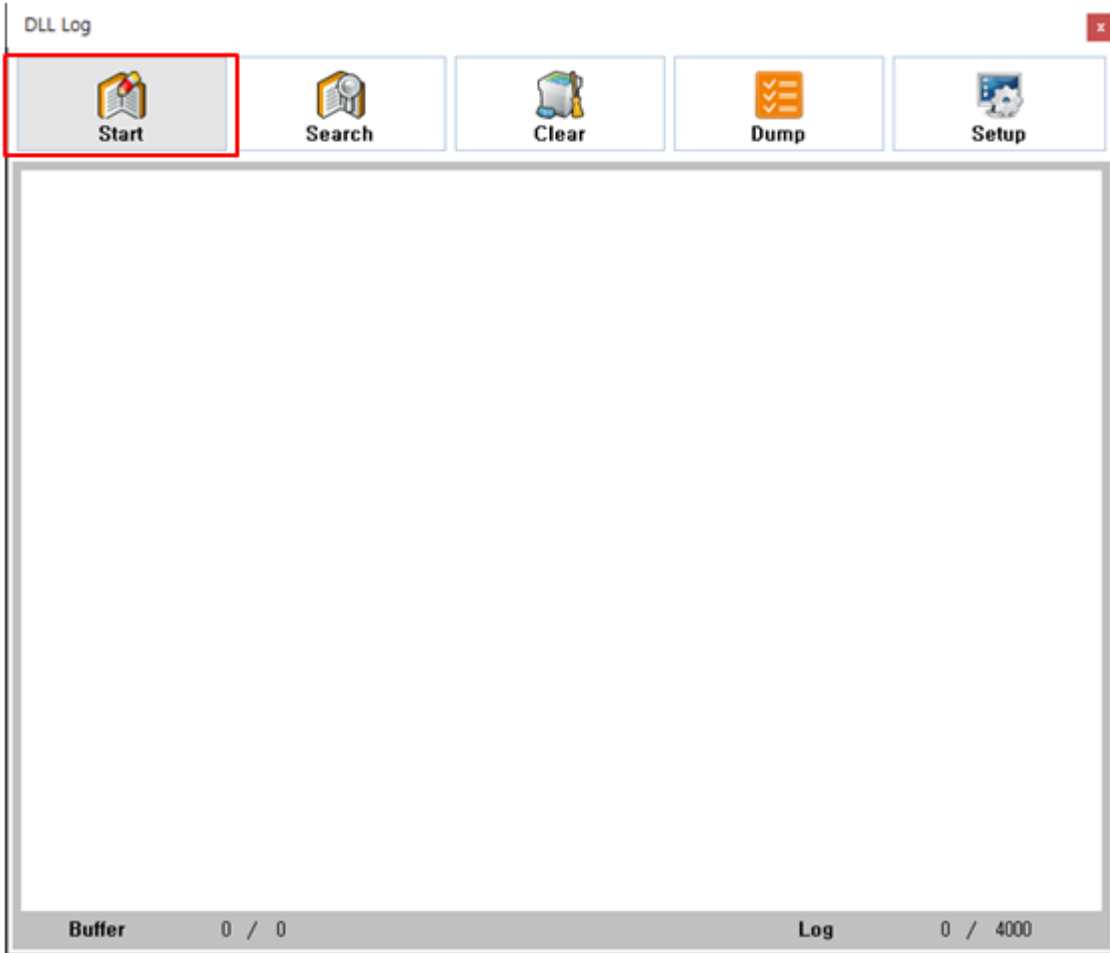
1 Comiide.exe



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Motion view

DLL



- Start DLL_Logger .
- **Start** Logging .
- Memory **Dump** File Log 가 Viewer file
- LogType LogView , , **Stop** Log 가

The screenshot displays the DLL_Logger application interface. On the left, a log window shows a series of commands and their return values, such as 'cmmSxSetSpeedRatio (0, -1, 100,000, 100,000, 100,000) : Return=0(0)'. Above the log are buttons for 'Stop', 'Search', 'Clear', 'Dump', and 'Setup'. On the right, the 'SxMotion' control panel is visible, featuring a dropdown for 'Axis' set to 'Axis0'. It includes a 'Position Monitor' section with 'Command Position' and 'Feedback Position' both set to 0, and a 'Reset Position' button. Below this is the 'Jog Mode Settings' section, where 'Velocity Move (Jog)' is selected, and 'Relative Position Move' has a 'Distance' of 10000. The 'Speed Settings' section shows a 'Speed Ratio (%)' slider at 100% and a 'Set Speed Pattern...' button. At the bottom of the SxMotion panel are buttons for 'Jog (-)', 'Stop', 'Emg Stop', and 'Jog (+)'. The status bar at the bottom indicates 'Buffer 0 / 0' and 'Log 0 / 4000'.

DLL_Logger

DLL_Logger

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